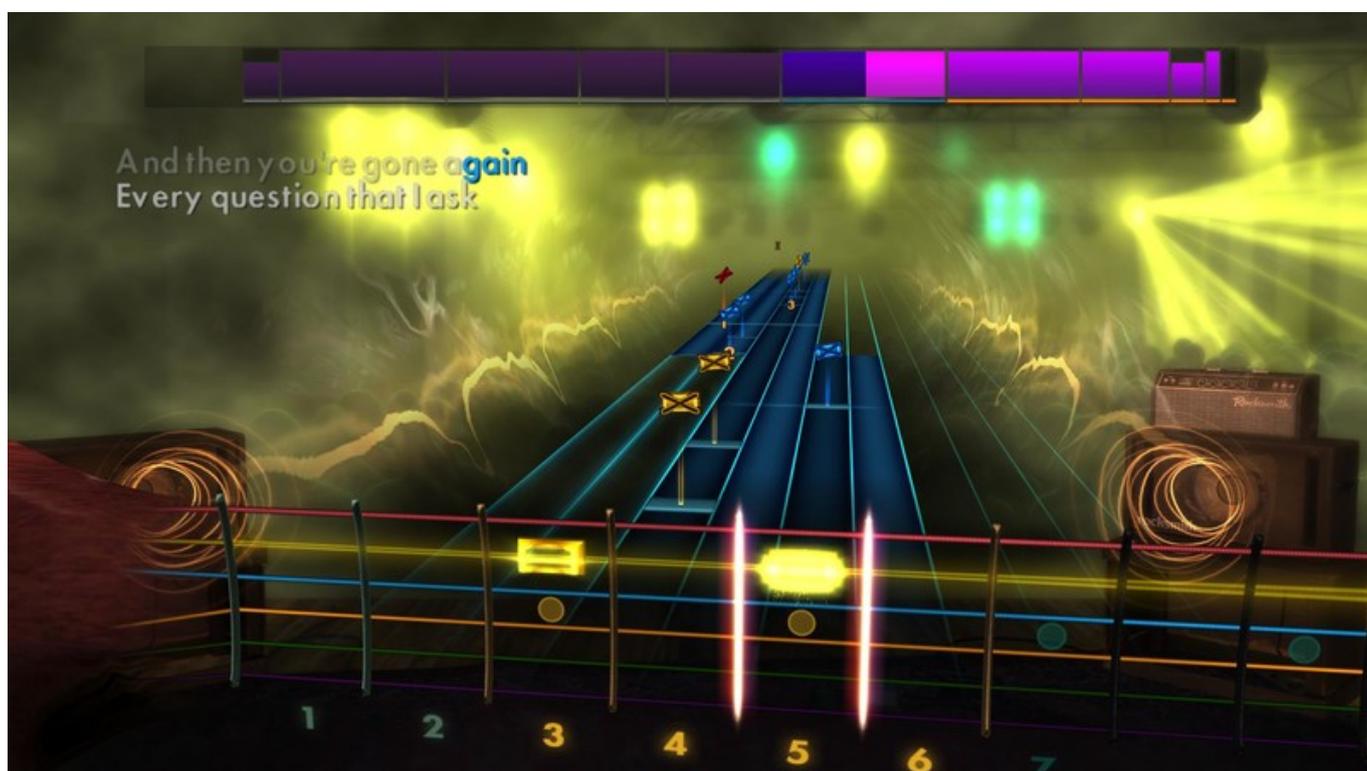


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## Luna: Shattered Hearts: Episode 1 Download Setup Compressed



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### About This Game

Play as the enigmatic Lithien Silvair. Living on the odium, suffering from amnesia, and a fresh arrival in the deepest most dismal spot the map... Luna. Are you deep in the planet's mantle? The land of the dead? or somewhere in-between? There are scant few inhabitants and each is deeply flawed. Is love real? Can you trust anyone?



Check out the *Game Guide* & *R2 Info* under *Community Hub*

### STORY

Back in the real world people call this place Luna. No one who has never been there could ever really confirm or deny its existence... but the rumors do fly. A cold tomb for the fallen? A penal colony managed by The Order of the Raven? Or worse yet the very gates of Hell!? The perspective of its inhabitants is of a different attitude, and only that of escape. Every last one of them wishes they could get back to something... Only the purest of naturalists could find appreciation in its endless tombs, roaring wind, and cold pebble and flint stones. As Lith enters the scene he enters into a very trying time for Luna. The intelligent Chumbo has been banished. The peaceful native population of Val'Ra have recently gone missing. Could someone closer than the party thinks be responsible?

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## FEATURES

- Intense sword and arrow combat. Fight beasts, aliens, and insects
- Compete to earn challenging achievements tied to Rare Drop items
- Touch, gamepad, or mappable keyboard control options
- Experience an advanced love system
- Atmospheric lighting system
- Varied economy with crafting
- Experience a rich story
- Open world exploration
- Meet a varied cast of unique characters
- Compelling original [soundtrack](#) by [Phrostylicious Productions](#)

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Title: Luna: Shattered Hearts: Episode 1  
Genre: Action, Adventure, Casual, Indie, RPG  
Developer:  
Daniel Gill  
Publisher:  
Gillis LLC  
Release Date: 24 Nov, 2014

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English

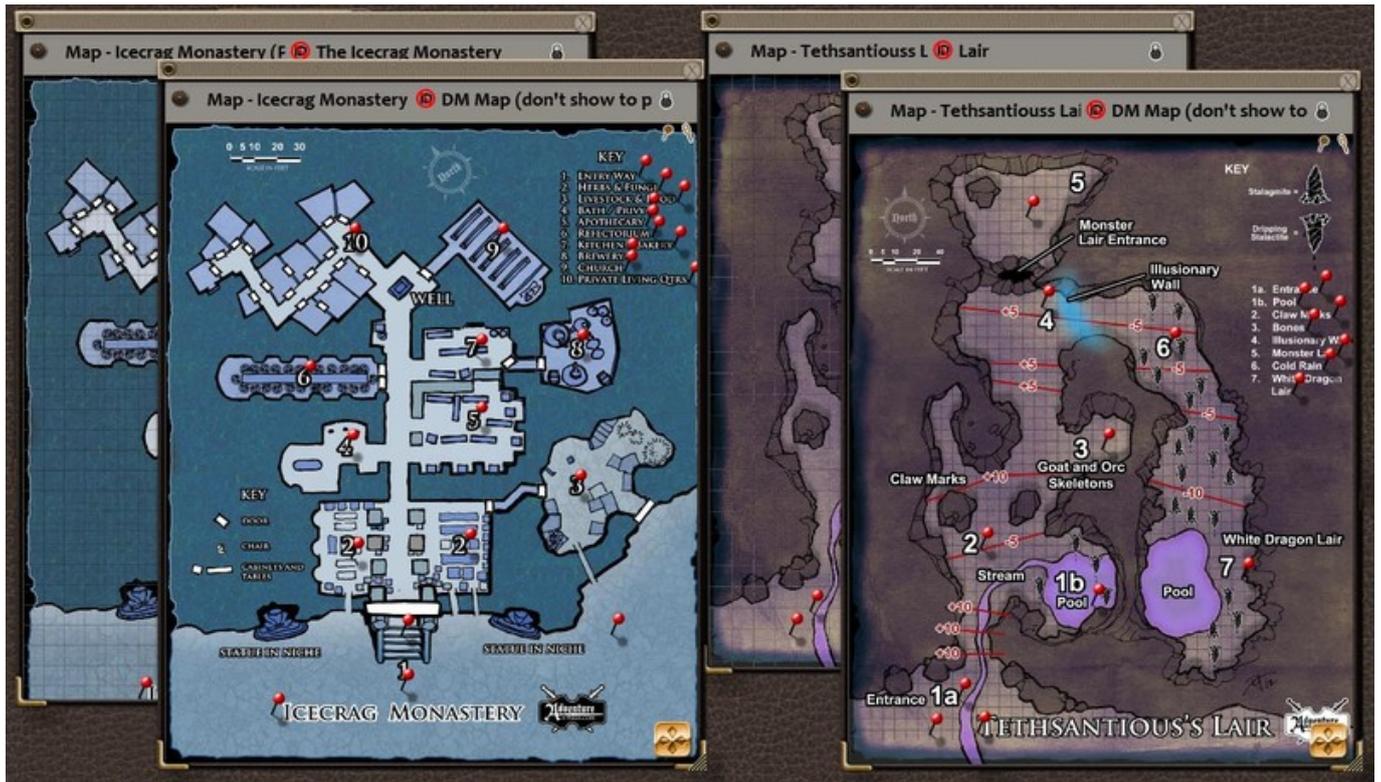


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**CALL OF DUTY**  
**BLACK OPS II**

**COYOTE  
PERSONALIZATION  
PACK**





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luna shattered hearts episode 1

I love trials games, and Trials 2: Second Edition was where it all started for me. I played this game for hours at a time, on a daily basis, for months. Endless, minimalistic fun, with plenty of achievements and leaderboards to compete for/with. If you're just getting started with Trials games, this is the perfect game for you.. This game is wicked! when you drift backwards around a wall and line up an enemy tank with you're ion cannon! Bam! Good times:) I've been playing it for years and keep coming back. If your a graphic's snob (like my lame friends) then u prolly wont touch it. But if you play games for fun! Metal Drift promises unique, hard hitting, high speed, drift tank action!. Old school gaming down to a T, nothing better.. boi gud gaem

100V99. Don`t buy it.... just don`t do it

when you want to waste money buy a toaster and throw it out of the window

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Its turn 38 in the Great Northern War and my PBEM opponent playing Karl XXI, the young king and a genius at war, have been steamrolling his way deep into the polish heartland, pushing away any opposition with ease. Now however he is starting to feel the sting of my scorched earth tactics as he grinds his way towards Ukraine. Crappy roads, russian winter and infrastructure will wither his invincible forces down. It isnt glorious but its the only way I can win this. Loving it! True warfare!. The physics are very good but there is not much content for that price. So buy it when there is a sale.. The best train in South West Trains' fleet. Get it in the UK Collection Bundle to save even more!. Cute little Lemmings-like game. The art\music\sound were very well done, and there was a lot of humor in some of the levels\situations that was amusing.

The levels are extremely easy to solve -- the difficulty level would be appropriate for a 10 or 11 year old though (my 12yo isn't into these kinds of games, but was happy to sit next to me and offer possible solutions).

The one thing I did not like about the game was the star\puzzle piece mechanic. On each level are 3 stars and occasionally a puzzle piece hidden somewhere that the player has to find (technically, you could ignore this, but you need the stars to unlock outfits and the puzzle pieces to, well, solve the puzzle).

The problem is that for almost all of the levels, the stars\puzzle pieces are designed so that they blend into the background so this part of the game becomes "methodically search in a vertical pattern for anomalous objects."

On a few of the levels, the puzzle pieces\stars are hidden behind objects that you have to activate, which made a lot more sense and felt like it was actually part of the game. The "find the hidden object" portion felt divorced from the rest of the gameplay.

All-in-all, though, totally worth it for \$5 if you like these kind of games and don't mind the low difficulty level.. Graphics are okay but gameplay is boring. Didn't expect much for 50 cents but this is just bleh.. Nice indie game. The good: more polished compared to Sparkle 2 Evo, doesn't seem to have obvious bugs, and has more content.

The bad: it doesn't fill the niche anymore that its predecessor did. While Sparkle 2 Evo was a pure relaxation game, this one has actually quests, and not all of them are easy.

The ugly: graphics. They had it right with Sparkle 2 Evo, but this game looks too overexposed and oversaturated. Also, the critters look much worse.

I kind of enjoyed it though, so I'm giving it a 6/10.. I found this game very well made for the ambientation an the storical and language reconstructions. The Inquisitor is really well characterized, many of the minigames are funny and well structured, in essence thig game give you what people expects from a point and click game. At times the length of the dialogues makes it slow and the price is a bit high for the lenght.

Overall though it is a really nice game, recommended!. I think this game is very good for the price tag. Graphics looks great and it is very succesfull in terms of immersion. Gameplay and design is original and varied enough with some interesting ideas. Obviously there's going to be much better VR sci-fi games in the future but for now i think it sits amongst the best, therefore worth playing.

EDIT: after beating the game i second this evaluation i gave some times ago, i would like to add the reccomendation of going through the optional Tutorial section before the actual game to better understand how things work.. I brought and played this when it first was relesed on steam ( dev was on oculus thread giving away keys for testing and i didnt get one lol ) then waited for some time for updates but yeah , looks like it has been abandoned. it was like 1.99usd from memory at the time.

This is what resident evil would have been like in vr... sort of.

The game plays very much in the way of the original RE ( that a good thing if you like the mechanics) and beeing able to peep behind you (in vr ) is great .

The zombies are a bit bland and their movement could use a bit of work.

The game looks promising and im keen to play more.

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